Annie Zhou

anniezhou.red@gmail.com | +1 (650) 930-8359

anniezhou.me

education 2020-2022	 HARVARD BUSINESS SCHOOL Candidate for Master in Business Administration Co-President of Design Club. Leadership positions at Greater China Club and Tech Club 	BOSTON, MA	
2011-2014	 UNIVERSITY OF WASHINGTON - SEATTLE Bachelor of Science degree in Human-Centered Design and Engineering Graduated in 3 years and was honored on the Dean's List for 9/10 quarters 	SEATTLE, WA	
experience 2021	 AIRWALLEX Product Manager (MBA Intern) Launched Airwallex Payment Link, a B2B SaaS product for SME businesses to receive services with a simple URL. Led a team of 4 engineers and designers in an agile development cycle, crafted the prod go-to-market plan, defined success metrics, and coordinated with sales and marketing the product processed \$160K USD within 2 weeks of launch 	luct roadmap and	
2020.3-2020.8	 GOOGLE PAY Senior Product Designer Led the design of Plex, Google Pay's digital personal banking product for the US mark Designed the banking experience in the app, the visual system, and interaction patterns illustrators, and writers. Managed the project delivery Hosted and mentored interns and junior designers and researchers across the US, UK a 	with a group of PMs,	
2017-2020	 GOOGLE NEXT BILLION USERS / SEARCH Interaction Designer III Spearheaded product design for many high-profile features in Google Go, a search app with 17.5M installs worldwide and a 5-star rating in Google Play Store Co-invented and received a patent for Karaoke Mode to help low-literacy users consum Announced at Google for India in 2018 and demoed on 2019 Google I/O, it was highlig publishers, including TechCrunch and The Verge Identified opportunities, led a team of product managers, technical program managers, development to brainstorm and define a self-serving partner tool to reduce the partner if Founded <i>Designed in China</i>, an internal periodical to share Chinese tech industry trend popularity with 12k+ views and 95.1% satisfaction rate and inspired innovation in Goo Researched and designed in collaboration with IDEO, launched <i>Designing for Digital</i> of toolkit to empower underserved users to engage with digital services 	ne online articles. ghted by major tech news engineers and business ntegration time by 75%. s and insights. Gained gle	
2015-2017	 GOOGLE ASSISTANT Interaction Designer II Created multiple foundational features from scratch and took the product from 0 to 1 to Proposed, designed, and launched Assistant Explore, driving ~30% third-party actions within 3 months of launch Collaborated with 10+ teams in Alphabet to define, design, research, and implement Assupporting over 1.6K home automation brands and more than 10K devices Led design of Google Assistant iOS app, announced at Google I/O in 2017 and won the Design Award, a Dutch design competition with hundreds of entrants from over 40 courted. 	across Actions on Google ssistant Settings, e Gold place in Indigo	
2014-2015	 CITRIX GOTOMEETING Product Designer Designed GoToTraining products on Android, iOS, web, and desktop. Planned, conduct research, facilitated design sprints, and advocated design thinking methods to a cross-fit Received Best Product Design Award in North America in 2015 company-wide hackatt 	unctional team.	
skills	Product management, design thinking, user research, UX/UI, Figma, Excel, web programm Javascript), JIRA, Agile development, data analysis, Tableau		

personal Language: Chinese (Native), English (Fluent), Japanese (Intermediate)